

# Griffin Evans

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## EDUCATION

### **University of Pennsylvania**, Philadelphia, PA

*MSE in Computer Graphics and Game Technology*

Fall 2024–Spring 2026

- Current GPA: 4.00

### **University of Massachusetts Amherst**, Amherst, MA

*Bachelor of Science, Computer Science*

September 2023

*Bachelor of Science, Mathematics—Mathematical Computing Concentration*

September 2023

*Minor in Linguistics*

*Commonwealth Honors College Departmental Honors with Greatest Distinction in Computer Science*

- Thesis: “Extension of AssemblyScript Functionality through Source-to-Source Compilation”
- Honors: Summa cum laude, Phi Kappa Phi, Dean’s List; GPA: 3.985

### **Boston Architectural College**, Boston, MA

Summer 2017

- *Summer Academy*: Intensive hands-on study of design, including use of 3-D modeling software.

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## WORK EXPERIENCE

### **University of Pennsylvania**, Philadelphia, PA

*Teaching Assistant, Introduction to Computer Graphics, Computer Animation* December 2024–present

### **UMASS Amherst Learning Resource Center**, Amherst, MA

*Peer Tutor*

Fall 2021–Spring 2023

- Hosted tutoring sessions several times a week for a variety of Computer Science, Mathematics, and Linguistics courses.

### **Philips Healthcare**, Cambridge, MA

*Internship*

Summer 2022

- Co-created a data visualization frontend for hardware performance metrics.

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## VOLUNTEER EXPERIENCE

### **Open Table**, Maynard, MA

*Volunteer, Technical Assistant and Data Management*

2017–present

- Provided nonprofit food pantry with technical support for selection, purchase, and installation of security monitoring system for their new facility.
- Processed information for donor database. Designed system for in-kind donation capture.
- Delivered groceries and prepared meals for mobile program.

### **Thoreau Elementary School**, Concord, MA

*Volunteer, Minecraft Club Mentor*

2015–2019

- Facilitated groups of elementary school students in twice-weekly sessions. Organized activities, provided technical support, helped resolve conflicts.

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## TECHNICAL SKILLS

- Experience in C, C++, GLSL, Java, JavaScript, Unity, Python, Lua, HTML, Cinema 4D, Maya.